

**Amendment to the Claims:**

1-21. (Canceled)

22. (Currently Amended) An apparatus comprising:

a memory for storing adaptation data;

~~access~~ means for allowing access to said adaptation data stored on said apparatus for downloading from said memory of said apparatus to a ~~portable radio communication~~ mobile device;

~~an interface for responding to downloading~~ means for downloading said adaptation data from said memory of said apparatus to said ~~portable radio communication~~ mobile device;

~~monitoring~~ means for monitoring the downloading of said adaptation data from said apparatus to provide output data;

~~data generation~~ means for generating data based on the output data of said ~~monitoring~~ means for monitoring; and

~~computing~~ means for computing remuneration data related to the adaptation data and based on the generated data, said remuneration data being based on the level of successful downloads from the apparatus, said adaptation data comprising software for modifying games content on said mobile device.

23-29. (Canceled)

30. (Previously Presented) A ~~portable radio communication device~~ An apparatus according to claim 41 ~~42~~, wherein the acceptance signal contains an indication that the adaptation data has been successfully applied to the electronic content.

31. (Canceled)

32. (Currently Amended) An apparatus according to claim 22, wherein the ~~computing~~ means for computing computes remuneration data only if the generated data comprises an indication that the adaptation data has been successfully applied to the electronic content.

33. (Currently Amended) A method comprising:  
~~providing electronic content for storage on a memory of said portable radio communication device;~~  
providing adaptation data on a memory of ~~said~~ a server;  
allowing access to said adaptation data on said server for downloading from said memory of said server to ~~said portable radio communication~~ a mobile device;  
~~downloading said adaptation data from said memory of said server to said portable radio communication device;~~  
monitoring ~~download~~ downloading of said adaptation data to said mobile device; ~~and~~  
generating data based on output data of said monitoring; ~~and~~  
computing remuneration data, ~~including said computing comprising~~ monitoring the volume of downloads that the server is performing and computing the payment to be made to a content provider on the basis of the level of successful downloads from the server, said adaptation data comprising software for modifying games content on said mobile device.

34. (Currently Amended) A method comprising:  
~~providing electronic content for storage on a memory of said portable radio communication device;~~

providing adaptation data on a memory of ~~said a~~ server;  
allowing access to said adaptation data on said server for downloading from said memory of said server to ~~said portable radio communication a~~ mobile device;  
downloading said adaptation data from said memory of said server to said ~~portable radio communication~~ mobile device;  
monitoring ~~download~~ downloading of said adaptation data;  
generating data based on output data of said monitoring;  
receiving a signal that the download of adaptation data has been successfully received; and  
registering receipt of said signal in a counter, said adaptation data comprising software for modifying games content on said mobile device.

35-41. (Canceled)

42. (Currently Amended) ~~An apparatus according to claim 41,~~ An apparatus comprising:

a transceiver, a memory and a controller, said memory being configured to store electronic content, said controller being configurable to cause said transceiver to transmit a request for adaptation data from a server, the request comprising an identifier of electronic content stored in said memory and security data, said transceiver being configured to receive adaptation data, said controller being configured to modify electronic content stored in said memory by applying to the electronic content the received adaptation data to provide adapted data which is stored in said memory, said transceiver being configured to transmit an acceptance signal in response to said storing of said adaptation data, said electronic content comprising original games content and

said adaptation data comprising ~~supplementary~~ software for modifying said ~~original~~ games content.

43. (Canceled)

44. (Currently Amended) ~~A method according to claim 43, A method comprising:~~

downloading adaptation data from the memory of a server to an apparatus comprising a transceiver, a memory and a controller, said memory including electronic content;

applying the adaptation data to said electronic content so as to modify the electronic content to provide adapted electronic content; and

generating data based on the applying of the adaptation data to the electronic content, said electronic content comprising ~~original~~ games content and said adaptation data comprising ~~supplementary~~ software for modifying said ~~original~~ games content.

45. (Currently Amended) An apparatus comprising:

a memory configured to store adaptation data;

a gateway configured to at least selectively allow access to the adaptation data stored on the apparatus for downloading from the memory of the apparatus to a ~~portable radio communication~~ mobile device;

a download controller configured to permit the downloading the adaptation data from the memory of the apparatus to the ~~portable radio communication~~ mobile device; and

an account register system configured to monitor the volume of downloads from the apparatus and to compute remuneration data related to the adaptation data and

based on generated data from the ~~portable radio communication~~ mobile device if the generated data includes an indication that the adaptation data has been successfully applied to the electronic content, said adaptation data comprising supplementary software for modifying original games content on said mobile device.

46. (New) An apparatus according to claim 22, said adaptation data modifying adapted game content on said mobile device.

47. (New) A method according to claim 33, said adaptation data modifying adapted game content on said mobile device.

48. (New) A method according to claim 34, said adaptation data modifying adapted game content on said mobile device.

49. (New) An apparatus according to claim 42, said adaptation data modifying adapted game content on said mobile device.

50. (New) A method according to claim 44, said adaptation data modifying adapted game content on said mobile device.

51. (New) An apparatus according to claim 45, said adaptation data modifying adapted game content on said mobile device.

52. (New) A computer-readable medium storing a computer program for performing, when executed, the following:

allowing access to adaptation data stored on an apparatus for downloading from said memory of said apparatus to a mobile device;

downloading said adaptation data from said memory of said apparatus to said mobile device;

monitoring the downloading of said adaptation data from said apparatus to provide output data;

generating data based on the output data;

computing remuneration data related to the adaptation data and based on the generated data, said remuneration data being based on the level of successful downloads from the apparatus, said adaptation data comprising software for modifying games content on said mobile device.

53. (New) A computer-readable medium according to claim 52, said adaptation data modifying adapted game content on said mobile device.

54. (New) A computer-readable medium storing a computer program for performing, when executed, the following:

downloading adaptation data from a memory of a server to an apparatus comprising a transceiver, a memory and a controller, said memory including electronic content;

applying the adaptation data to said electronic content so as to modify the electronic content to provide adapted electronic content; and

generating data based on the applying of the adaptation data to the electronic content, said electronic content comprising games content and said adaptation data comprising software for modifying said games content.

55. (New) A computer-readable medium according to claim 54, said adaptation data modifying adapted game content on said mobile device.